

Introduction

Doing great activities with a great educational content doesn't need to be difficult; we already have so many of them in CISV! So that everyone can benefit from them, the Education Content committee is building a database of all of our Peace Education activities. We need your help to collect a selection of activities from all our programmes. To ensure these activities are collected in a consistent way we are using an Activity Template, and there is one for each programme. This will make it easier for everyone to use and share activities. The database will be located online in 'The Library' and will be managed with help from each of the Programme Committees. The format of this template is based on the CISV Experiential Learning model.

1. Educational Content

Areas(s) of Peace Education: Please check the box which identifies the **main** focus of the activity.

<input type="checkbox"/>	Human Rights	<input type="checkbox"/>	Diversity
<input type="checkbox"/>	Conflict and Resolution	X	Sustainable Development

Theme: A theme is used to connect a series of activities through a programme. What is the Theme of your programme and how does this activity fit into it?

Introduce and inspire creative definitions to the topic of sustainable development.

Educational Goals and Indicators: Please only check the ones your activity will focus on and collect evidence for.

	1	Develop/increase self and intercultural awareness
	1a)	Compare one's own daily routines and responsibilities with those of the partner
	1b)	Compare oneself with other participants (both delegations)
	1c)	Share and learn aspects of culture and customs with the Interchange partner and/ or host family
	1d)	Interact appropriately with the partner independently (outside group activities)
	2	Develop leadership skills; be an agent of change in your Programme context
	2a)	Contribute to planning and organizing hosting activities or national night
X	2b)	Actively participate in group discussions and activities
X	2c)	Interact with the partner through conversation and activities
	2d)	Take an active role to provide a quality Programme and create a positive experience for all participants
	3	Learn how to work cooperatively and have a positive attitude towards others
X	3a)	Behave respectfully and appropriately towards others
	3b)	Be inclusive when making group decisions
	3c)	Understand and respect differences of the partner Chapter
	3d)	Understand and respect other's points of view
	4	Become empowered for active global citizenship
	4a)	Understand how the hosting activities and national night relate to at least one of CISV's peace education content areas (diversity, human rights, conflict and resolution, and/or sustainable development)
	4b)	Take personal responsibility to help make the Interchange a learning experience
X	4c)	Understand the peace education can have a positive impact in one's community
	4d)	Consider how the Interchange participants can actively work for peace after the Programme

Evidence: How will you know if the participants have learned what the activity intended? Evidence should be matched to the indicators you identified for this activity.

Understand the concept of sustainable development by linking to resources and elements that are related to it.

Be able to reflect on how and why these resources are fragile.

Think creatively to find ways to express what sustainable development is.

Compare opinions and thoughts on the different words with participants from partner country.

2. Explanation

Do:

Explain how the activity will happen from the beginning to the end. Be sure to include the following things

(a) how the activity is introduced in relation to the Theme

(b) how the structure of the activity is explained, including group sizes and directions for what participants will do

(c) what the role of leaders is during the activity e.g. how will they collect evidence

Preparations:

Domino cards – printouts provided below

- Groups – two teams
- Materials – two sets of domino cards
- Time – 1 hour
- Aim – introduce and inspire creative definitions to the topic of sustainable development.

Explanations of round 1:

- Divide participants in two teams
- Give each team a set of domino cards. The total amount of cards has to be split so that all participants in the team get the same amount of cards.
- **On the cards with an empty side the participants get to fill in a word.**
- The participants sit in a circle and play domino clockwise.
- The first person starts by laying out one card.
- The next person in the circle lays the next card. This card has to have one of the icons that the previous card has and it must be put so that the two icons that are the same get connected.
 - For example; the previous card has WATER and AIR. This next card will then need to have EITHER water or air to be valid. It will then go WATER/AIR – AIR/EARTH
- The whole group will play domino until all the cards or the majority of the cards have been used.

RULE: TRY TO GET AS MANY CARDS AS POSSIBLE IN THE GAME BOARD

Playing the game:

- Participants will play domino until most of the cards have been used.

Explanation of round 2 -Come up with a definition to sustainable development:

Participants are given a new task.

- In their teams they have to create a definition of what sustainable development is and make an explanation on how the elements are connected using all the words in the domino game in **the order the cards were laid out in round 1.**
- They have to discuss in their groups to get a common understanding and phrase it in one paragraph. For this, each team will receive pens and papers.

- They will then present their definition to the other team.

3. Debriefing

Reflect:

What questions will help participants reflect on what they experienced in the activity?

- To the two teams: What is your definition of Sustainable Development based on the domino cards?
- Which words were used on the domino cards and how are these connected?
- How do you think these are related to sustainable development?

Generalise:

What questions will help participants think about what they have learned and put their experience into a wider context?

- Was it difficult to create a paragraph describing Sustainable Development?
- What things or topic can you think of that are connected to these words, and that can be used in connection to Sustainable Development?

Apply:

What questions will encourage the participants to think about how they can apply their learning in different contexts and situations?

- Had you heard about Sustainable Development before this activity, and if so what did you know about this?
- If someone were to ask you what Sustainable Development is now, what would you tell them?
- Now that you know some of the things that are connected to Sustainable Development, why do you think this is important for humans to think about?
- What will happen if we do not take care of our water and other resources?
- Why is sustainable development important for us in CISV?

4. Materials and Background Preparation

Origin of Activity: Did you create this activity? If not, who did?

This activity is an adaption of the original domino game.

Materials: List the materials and their quantities to do the activity.

Domino cards (printouts are provided below).

Time & Group Size: Suggest the ideal time scale and group size for this activity.

Time: 1 hour (+/-)

Introduction and explanation – 10 min

Round 1 – 20 min

Round 2 – 15 min

Presentation of definitions and discussion – 15 min

Tips for facilitators: What tips do you have for anyone who wants to do this activity? Is there anything that they should be particularly aware of?

In this activity there are no wrong answers, the main goal is for the participants to have a creative brainstorm about how they can interpret the term Sustainable Development.

Activity Name: Each activity should have a name so it can be searched for in the database.

Mosango Domino

5. Print out materials – domino cards, in all 143 cards.

Food	Earth
Food	Water
Food	Air
Food	City
Food	Forest
Food	People
Food	Village
Food	Money
Food	Food
Food	Nature
Food	Culture
Water	Air
Water	Water
Water	City
Water	Forest
Water	People

Water	Village
Water	Money
Water	Food
Water	Nature
Water	Culture
Air	Air
Air	City
Air	Earth
Air	Water
Air	Forest
Air	People
Air	Village
Air	Money
Air	Food
Air	Nature
Air	Culture
Earth	Earth
Earth	Water
Earth	Air
Earth	City
Earth	Money

Earth	People
Earth	Forest
Earth	Village
Earth	Food
Earth	Nature
Earth	Culture
City	Earth
City	Water
City	Air
City	City
City	Forest
City	People
City	Village
City	Money
City	Food
City	Nature
City	Culture
Forest	Earth
Forest	Water
Forest	Air
Forest	City

Forest	Forest
Forest	People
Forest	Village
Forest	Money
Forest	Food
Forest	Nature
Forest	Culture
People	Earth
People	Water
People	Air
People	City
People	Forest
People	People
People	Village
People	Money
People	Food
People	Nature
People	Culture
Village	Earth
Village	Water
Village	Air

Village	City
Village	Forest
Village	People
Village	Village
Village	Money
Village	Food
Village	Nature
Village	Culture
Money	Earth
Money	Water
Money	Air
Money	City
Money	Forest
Money	People
Money	Village
Money	Money
Money	Food
Money	Nature
Money	Culture
Nature	Earth
Nature	Water

Nature	Air
Nature	City
Nature	Forest
Nature	People
Nature	Village
Nature	Money
Nature	Food
Nature	Nature
Nature	Culture
Culture	Earth
Culture	Water
Culture	Air
Culture	City
Culture	Forest
Culture	People
Culture	Village
Culture	Money
Culture	Food
Culture	Nature
Culture	Culture
Culture	

	Culture
Earth	
	Earth
Water	
	Water
Air	
	Air
City	
	City
Money	
	Money
People	
	People
Village	
	Village
Forest	
	Forest
Food	
	Food
Nature	
	Nature